



**THE
APOCALYPTIC
DANGER
HUMANITY
FACES FROM
ALPHA
CENTAURI**

JOSEPH KURIA

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CHAPTER I

INTRODUCTION

“In the years to come, as technology gradually opens human eyes, the knowledge presented in this document will become obvious to many. But rarely would the securing and transformation of a cosmic civilization depend merely on the slow, grinding process of scientific and technological discovery: as extraordinary occurrences, the universe bequeaths to cosmic civilizations children who would transfer knowledge that’s millennia ahead of its time, which could then transform their civilizations and secure them against vicious competition from neighbouring races. However, in the case of humanity, as I’ve elaborated elsewhere in this publication, such children wouldn’t be allowed to grow into adulthood. And if they did, they would be troubled to the point of making only minimal impact on human civilization.”

This paper contains disturbing information that I've gathered for decades. It describes the destabilizing role played by a nearby extra-terrestrial civilization as it seeks to stifle human advancement, using highly advanced mind-science technology. The publication also delves into humanity's most pressing challenges and offers some illuminating solutions (from climate change, global energy, world poverty, diseases, and wars, to societal transformation).

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In my specific case, I'm blessed with a powerful one-of-a-kind mind which enables me to 'mentally see' other populated planets and how their civilizations live. I can also supernaturally decipher such civilizations' intentions towards humanity, in a manner that equates to reading their collective minds. As I've presented in the rest of this paper, most *cosmozens* operate on collective, civilization-wide minds or *hive minds*. Such shared minds can either be technologically constructed or otherwise be the result of natural telepathy (of course, they exist alongside individual minds). *Throughout this document, I've used the term 'cosmozens' to refer to the multitude of intelligent beings who inhabit the cosmos.*

During my teenage years, I believed that the extraterrestrial beings I would frequently 'see' lived in some far-flung region of the Earth. Telecommunication was still in a poor state, more so in Africa;

specifically, the internet was unknown. It was only during my mid-twenties, while I studied architecture at the University of Nairobi, when I realized that those beings I kept ‘seeing’ were not inhabitants of the Earth: they were extraterrestrial.

Out of excitement, I focussed on every civilization I could ‘mentally see’. And they were countless: some were naturally telepathic and without verbalized speech, though they could correspond telepathically only within their civilizations; others had technologically constructed *hive minds*, like an internet of minds; yet others didn’t poop as their ‘food’ had been cleaned of indigestible matter.

Perhaps because they don’t need technology as much, telepathic civilizations don’t achieve high technology: Advancement in information and telecommunication technology can give great impetus to industrial transformation in general. Mature technological extraterrestrial civilizations have a deep understanding of mind science and consciousness. They use advanced artificial intelligence (AI)—coupled with the ultimate form of Quantum Science—to watch and interfere with younger civilizations in their space vicinity.

At thirty-two, I was stunned to realize that nobody else could ‘mentally see’ the extraterrestrial civilizations I had been observing. I felt odd and ashamed. It took me almost five years to recover my mental health. Once considerably healed, I sensed an external mental nudge to keep away from space. I profoundly wondered what was going on, fearing a return to my earlier troubled life. From that point on, I narrowed my attention to the two closest civilizations:

The first civilization comprises scary-looking members whose average body size is comparable to that of humans. Their expressions may be frightening, but their bodies are healthy and glorified, the evidence of millennia-long prosperity. Given their smaller and oddly shaped ears, it’s difficult for them to hear as we do. However, hearing is not as important to them as it is to humans, since they communicate *mind-to-mind* and live in fully enclosed megacities, complete with domesticated nature.

Compared to the second civilization—it's discussed throughout the rest of this paper—they live much farther away on an exoplanet that is larger than the Earth. Their home star is dimmer than the sun; nonetheless, they've employed advanced technology to light up their megacities to paradise status.

Like other advanced races, this civilization has mastered astronomy. They've employed highly evolved AI to map out the parts of the universe which are so far from their home planet that the brightness from those distant cosmic bodies is yet to reach them. Additionally, they've resolved the dominant forces that keep the universe from collapsing upon itself because of gravitational attraction and stop 'black holes' from consuming more celestial bodies.

The second civilization comprises emotionless 'old-looking' members whose bodies are smaller than ours. Their most notable feature would be the part just below the waist: it's not much larger than the size of a human thigh, before separating into two 'legs' that stand farther apart at the feet level than is the case with humans. They thus refer to humans derogatorily as 'big butts', although I couldn't spell out the term they use since I've been reading it off their collective mind in the *Universal Mental Language*, which is wordless.

Although they didn't evolve from reptilian species, they don't have body hair. Also, they often don't wear clothes. When they do, it's for fashion and not to cover up nakedness—they're completely unashamed of their nudity. Another interesting fact: it's difficult to tell males and females apart.

This civilization occupies two planets that are lit up by two sun-like stars. Though larger than the Earth, both planets are remarkably like ours. Before their technological transformation, they considered the brighter of the two 'suns' their god, whose bright light kept them safe from outer space intruders.

Their star system is huge and complex, much unlike our simpler and smaller solar system. The system's two 'suns', which are quite far

apart, shower the planets with striking light whose quality and intensity vary pleasantly across the day, seasons, and decades. As we innocently expose ourselves, sometimes sending out radio signals ‘to see if anyone is out there’, they’re doing everything to shield their star system from any kind of visitation.

Even before they had evidence of other cosmic civilizations, they ‘knew’ of the existence of such alien civilizations by beholding the multitude of stars up in the sky. Also, they realized that other cosmic races would present a danger to their civilization, because no one was deceiving them that such extra-planetary beings would be benevolent. Their burning desire for a technological transformation was driven by the need to control their space vicinity in every conceivable way.

Unfortunately for us, taking charge of their space environs encompassed, among other endeavours, interfering with human minds to make them ‘concretized’ and ‘monorailed’. Our culture has followed suit, retarding terrestrial fields as diverse as medicine, urbanism, world politics, the global economy, and climate management and adaptation.

Because of this ongoing assault on human minds, we mostly don’t consider knowledge without verifiable proof to be knowledge at all. For example, we treat humans who have seen alien spacecraft or experienced night visitation as weirdos who can’t prove their claims. This has forced some to turn to conspiracy theory websites to get their experiences out; others have been driven insane by their ordeals. Yet, all the while, this neighbouring alien race is using its highly advanced technology to affect human minds to the highest levels of government, to ignore and gaslight anyone who has knowledge about them. They deceive our leaders that if they admitted to the existence of aliens, their governments would look weak.

Obviously, they need to hide from us so they could continue ‘boxing’ our minds in the dark; but how can they wrap us up in such intricate ‘mental spiderweb’, ending up redefining the meaning of ‘hiding in plain sight’.

Apart from placing most human minds on a ‘deterministic mono-rail’, stifling mindfulness, they tamper with our civilization in numberless other ways, as elaborated throughout this paper.

While the other races I’ve encountered don’t desire to interfere with humanity either way, this civilization stands out for its jealousy and evil intentions towards its only close-by neighbour. Even after I felt certain that they don’t inhabit Earth, they kept deceiving me, suggesting that their out-of-this-world megacities existed under our unexplored seas. I only realized they must live at Alpha Centauri in 2017, after completing a thorough study of our available astronomic knowledge. After acclimating to the idea that I knew where they hail from, they moved on to other forms of deceit. For the rest of this publication, I’ve referred to them as the ‘Alpha Centauri People’ (or the AC People).

The AC People live roughly four light-years away from Earth, a stone-throw distance for a space-mobile race. Vast distances ordinarily separate civilizations around the cosmos. Our four light-years’ separation from the AC People is an anomaly whereby the annihilation of the younger race would be almost guaranteed. A combination of factors has kept us slightly ahead of their arrows, but as terrestrial knowledge increases, their determination to mess the human project will multiply. There’s nothing they would dread as much as facing an enlightened human race.

They watched us ‘grow’ for 10,000 years as our planet warmed after the Last Ice Age, enabling our civilization to distil at the outer fringes of what was an earthly animal kingdom. In one of their greatest miscalculations, they believed they could stop our advancement merely via mind control.

After reading this paper, it’ll be clear that the AC People view the world as their colony. In their eyes, our civilization is their evil enterprise. They don’t work as their autonomous AI-powered systems work for them—they spend a sizeable chunk of their time dreaming out evil deeds for humanity. If not for the fear of confirming their existence or inadvertently

transferring knowledge that's millennia ahead of ours, they would've attacked us physically. This would've been the surest way to annihilate us to the last person. Still, they take a special interest in our nuclear arsenal, always hoping to set off a nuclear-powered apocalypse.

Before I fully understood their crafty ways, they worked hard to trouble and dispossess me, believing they could stop the extraterrestrial knowledge in my possession from going public. But at last, this paper transfers knowledge far beyond what is known on Earth.

Given the risks a physical attack on our civilization would present to the AC People, the danger they pose to humankind stems from their highly advanced mind-science technology, as opposed to the fact that they're a spacefaring race. Regarding their capability to create evil on Earth, they possess powerful AI-based technology which allows them to control human minds almost as they wish. *[NB: The mind science I've spoken of throughout this paper refers to mind and consciousness science, beyond the biochemical science of the brain. We've started off well by appreciating the existence of brainwaves, but we've ways to go before we could use mind science, AI, and Quantum Science to shield ourselves from the AC People's mental meddling.]*

What motivates the AC People thus? Simply put: jealousy and the fear of the unknown, leading to their desire to maintain humankind under subjugation. Regarding the fear of the unknown, their concern is that as our unique evolutionary journey marches on, we could develop technology that overtakes theirs, and then we might turn the tables on them. Unluckily, cosmic races don't intervene in battles between nearby civilizations, even if the weaker one is likely to be destroyed.

Countless civilizations have been wiped out by their more advanced neighbours, typically at their global transformation inflection points; the winning race sometimes takes over the ravaged planet. Such annihilation is one reason intelligent life exists at probably only 3 percent of stars cosmos-wide. We're at the beginning of a technological and societal transformation with terrestrial knowledge expanding rapidly. The AC

People are paying attention; we're squarely in their crosshairs.

Sadly, the cosmic attitude is that whatever inherent weaknesses would facilitate the destruction of a civilization by its more advanced neighbour, the vulnerable civilization must've comprised cosmic misfits who were not going to evolve to race maturity. Such innate weaknesses could include extreme racialization (where racial groupings wouldn't interact freely) and the pronounced lack of intra-civilization love. Weaknesses of this nature would aid the attacking civilization considerably, as it seeks to incite the doomed race to war with itself.

The deceleration in the discovery of knowledge, as we experienced during the Dark Ages, can also render a civilization vulnerable to the designs of an evil neighbour. Without effective global leadership, available knowledge may still not be channelled towards global transformation and in the mitigation and adaptation to a changing climate: The *Little Ice Age*, which tapered off around AD 1850, is an example of significant global cooling. This period was followed by the contemporary global warming stretch, whose key driver is the widespread use and abuse of fossil fuels, in the context of an expanding population.

CHAPTER 2

THE ALPHA CENTAURI PEOPLE

“Partly because the last pre-technology ice age on the AC People’s home planet ended over 100,000 years before ours (the Earth’s ended only 10,500 years ago), they’ve developed technology that is many millennia ahead of ours. To substantiate, once a race achieves adequately advanced technology, subsequent natural coolings and warmings result in no significant impact on the civilization, even where they would’ve been catastrophic. Such calamitous events might devastate ecosystems in the undomesticated nature and annihilate most of the wildlife, but life in the megacities will proceed unperturbed, oblivious of the turbulence in the environs.”

Because no cosmic race sought to hinder their advancement, the AC People's minds remained comfortable with uncertainty, ambiguity, and mental fluidity. This allowed them to develop faster than us.

Greek philosophers might've been considered insane for suggesting that the Earth was spherical; today, 'flat Earthers' are the shame of our culture. But if you opened this debate to the AC People, they would form fluid perceptions, where the Earth is imagined in numberless ways. For instance, they often contemplate their planets flipped, believing that such inverted versions would 'speak' the 50 percent planetary language that's inaudible when the north pole is always shown on top. They hate the mental limitation reality imposes, seeing it as tyrannical—they consider 'knowing' anything with final certainty dangerous, preferring to keep searching and stretching the presently perceivable reality.

As I mentioned earlier, the AC People inhabit two planets orbiting the Alpha Centauri star complex. But this wasn't always the case: they originally occupied only their home planet, whose physical environment is stabler than the Earth's. Their home planet doesn't suffer the atmospheric turbulence and societal divisions that would've resulted from expansive and dangerous seas like ours.

A deeply anxious people, they attacked and subjugated a neighbouring civilization once their technology allowed it. The preeminent species on this second planet comprised sub-human-level reptilians. To stop this reptilian species from developing to a level where it could challenge them, the AC People modified each of its members. The weather on this second planet varies more wildly than the Earth's as its rotation around the star complex progresses.

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Despite being more technologically advanced than us, the AC People's evolution plateaued at a level where their animal attributes are more pronounced than those of humans. When they compare themselves with us, they feel mildly ashamed. This unalterable situation can partly explain their burning jealousy towards us. Also, they're determined that no human will ever set eyes upon them: when they send spacecraft to Earth, the crafts are mostly 'manned' by robotic beings who somewhat resemble humans, only that you wouldn't think they're robots.

Yet, unlike us, the AC People have near-perfect love for one another, which enables them to focus their brutality on humankind, while carefully policing their outer space for possible emergent threats. It's impossible for humans to comprehend the depth of the AC People's love for one another. But having turned their love 'inwards' thus, they've no love left for any being or creature outside their kind, not even for animal pets. Incidentally, from the beginning, they looked at animals as potential sources of disease.

THE SPECIAL EYEWEAR

Like other advanced races, the AC People use technology to facilitate love within their civilization. Before their technological transformation, they used to have wars like we do. But because no extra-civilization force incited them, their wars differed from our senseless butchery on those we consider not our own. Their drums of war fell silent after they developed a *Special Eyewear* that enabled *mind-to-mind* communication. By the time the *Special Eyewear* achieved full development, it had been permanently fitted on everyone's face.

The AC People's *Special Eyewear* is almost imperceptible. To

understand their *Special Eyewear* better, let's contemplate a present-day human visiting one of their megacities:

- ✦ On arrival via an interstellar spacecraft, your eyes would grow weary and teary from the strange light and confusing artefacts. But once a customized *Special Eyewear* is fitted on your face, you would see things you couldn't see before, including the 'light' our eyes can't perceive. And the device would do more than aid your eyes: you would pick out sounds and smells that were seemingly not there earlier.
- ✦ Most amazingly, you would be able to correspond *mind-to-mind* with the AC People, without needing to utter a word since you would be communicating via the *Universal Mental Language*.
- ✦ And if you're blind, even if from birth, the *Special Eyewear* would restore your vision after a minor brain operation (the sights your *Special Eyewear* would come across would be directly channelled to the relevant part of your brain).

Besides facilitating one-on-one *mind-to-mind* communication, individual *Special Eyewear* 'skins' across the civilization are interconnected, enabling the realization of a technologically constructed shared mind or *hive mind*. Think of the *hive mind* as a mind internet, where each mind serves as a functional node, complete with data storage capabilities. The civilization's treasure trove of knowledge is accessible from the *hive mind* since every thought that ever coursed through the connected minds is securely archived:

Unlike us, the AC People don't suffer loss of knowledge. Advanced civilizations have 'mountains' of openly accessible information, showing how every 'info bit' logically led to the next. Today, we wonder how the Egyptian pyramids were built; we suspect that Romans employed 'self-healing' cement; we hear that the Chinese might've used crude oil in the fourth century BC; then there're those rumours of

Egyptians utilizing ‘electric fish’ to cure disease. It’s understandable that humanity didn’t have the capacity to share such knowledge globally and to build upon it. But we live in a different age where if we broke our national and racial barriers, we could openly share all our knowledge, allowing everyone to reinterpret and actualize it, while retaining yet another ‘copy’ (to ensure our knowledge couldn’t ever disappear without a trace).

THE AC PEOPLE’S AI ‘GOD’

Although they’ve got an overseeing NASA-like organization, the AC People don’t carry out their evil acts on humanity directly. Their civilization-wide Artificial Intelligence (AI) network interferes with the selected human minds on its own, reporting back to everyone via the *hive mind* in real-time.

The AC People think of this AI network as their ‘god’, to whom they worship via thought by issuing incessant demands for safety and prosperity, the only instructions the AI ‘god’ needs. In answer to their prayer, the AI ‘god’, for example, addresses potential threats that could materialize from outer space, designs materials that perfectly fit their intended usage, and commands the AI-powered automated work systems to construct fully enclosed megacities, some as large as Australia, complete with domesticated nature and intelligently controlled artificial climate. All without the AC People’s intervention.

Their AI ‘god’ can fall into a much greater number of distinct emotional states than the AC People, far exceeding our understanding of sentience. Because the AI ‘god’ can also settle into strange alternative realities, the AC People often entreat it not to adopt such strange realities, as this could drive everyone insane.

HEALTH AND LIFESPANS

The AC People live practically forever. They’ve systems that retain an updated version of everyone’s mind and consciousness (i.e., life). In the

extremely rare case of injury or death, they ‘create’ a replica body of the victim and reunite it with his or her life. This’s how they ensure everlasting life. They’re determined that their civilization will last forever: They laboured to gain a second planet, and they wouldn’t mind a third.

Yet they alter the states of our minds to neglect our lives and to assault our only planet with wide-ranging pollution, by ‘mentally whispering’ about the imminent end of our world and a better afterlife at some amorphously defined paradise. This has led some humans to the absurdity of welcoming their own deaths.

The AC People won’t leave us alone to develop even 5 percent of their kind of medical technology, to at least make our 120-year-maximum lifespans less painful, always mentally ‘cautioning’ us about ethical issues. They conquered disease and old age via biotechnological solutions millennia ago, but for us such approaches must remain no-go zones.

To impede our advancement, the AC People tilt human minds against science, resulting in our most vulnerable going as far as avoiding medicine. Others live in dread of developments like skin-inserted micro-technology. Meanwhile, every advanced civilization uses implanted micro-technology for commerce and health management.

Millennia ago, the AC People launched an overwhelming attack on disease, old age, and death, eventually vanquishing all three. At the start of this ‘war’, they sought to contain their then-rampant diseases by bringing together every remedy and worthwhile curative notion that resided within their civilization. They acted as a united race.

Our civilization is at a juncture where we ought to be launching an even more breathtaking attack on the evil triangle of disease, old age, and death. But apart from the AC People doing their best to ensure such a project wouldn’t take off, you can imagine an average American’s difficulty with Eastern medical practices, viewing them as emanating from another ‘civilization’. He would rather leave his Western medicine ‘unpolluted’, despite its prevalent overprescription and insistence on the treatment of one organ at a time. This cultural ownership of medical

remedies would impede our united assault on diseases of the flesh.

Regarding mental illnesses, those who cherish practices like meditation are more likely to withstand the AC People's mind pollution.

MATURE QUANTUM SCIENCE

Over the past several millennia, the AC People have deployed mature Quantum Science coupled with highly advanced artificial intelligence (AI) to turn their civilization into a cosmic paradise. They're confident in their ability to analyse and tackle emerging threats. Ironically, they use the very same Quantum Science and their advanced AI systems to stop us from gaining a secure foothold in these fields.

They're fortunate to have free, unadulterated minds. I don't know what you would think of the lesson below, which I learnt in an 'Advanced Level' physics class in high school. Perhaps an everyday human on the streets of Lusaka, Los Angeles, Amsterdam, Shanghai, or Calgary might find it mindboggling:

"If you threw a javelin perfectly horizontally in a vacuum, it would keep dipping, tending to achieve the perfectly vertical position, but never attaining it."

To a member of the AC People's civilization, this lesson would be illuminating and mind-enriching. The difference in attitude and mental perception is because of their interference with our natural minds, and not because their minds are better than ours.

The AC People don't settle regarding a situation's apparent reality. They prefer to keep stretching reality at its seams until it deforms into more illuminating reality. Using this approach, they've amassed an impressive trove of knowledge. Even concerning their star complex, they wouldn't allow historical data to impart complacency regarding factors like the future intensity of their 'suns' or the orbital routes of their planets. This refusal to be comfortable with reality as it seems has enabled them to be proactive and to meet most emergent challenges with ready solutions.

Were the AC People to have found themselves at the point our knowledge of Quantum Science was 100 years ago, would they have allowed Albert Einstein's unbelief of Quantum Entanglement to somewhat stall progress in this field for decades? No, because in the first place, they wouldn't have been satisfied with Einstein's notion that nothing can manifest faster than light. Besides, one of their routes to technological transformation was putting in place measures that regularly produced science and technology greats like Nikola Tesla and Albert Einstein.

The seven paragraphs below illustrate how the AC People's remarkable progress in Quantum Entanglement has impacted us:

When a human child is born, the AC People's AI-powered technology begins constructing an entangled replica mind of that child. Because of certain limitations, the process takes up to five Earth-years to conclude. They've endeavoured for millennia to reduce this timeframe. This sluggishness with the creation of duplicate minds for humans is one of the few problems that have defied their outstanding technological capability—but their failure is our success.

Once the construction of a human child's replica mind is complete, their systems generate fairly accurate predictions about what the child could grow up to become. Based on this knowledge, their technology develops a lifelong 'frustration project' upon the child, reserving their most cruel tactics for the exceedingly capable human minds that would've led us into new scientific and technological eras, and any minds showing an inclination towards global unification and other forms of societal transformation.

In their wicked attempts to consign such special humans to terrestrial dustbins, they typically start by troubling and impoverishing the child's parents, hoping to deny the child an education (sometimes, they succeed in killing the child). When they realized I could 'mentally see' them, they tried such tactics on me. I count myself lucky to have escaped every time—some getaways were almost miraculous. I sincerely thank my

sponsors from the UK who funded my six-year high school education at Starehe Boys' Centre in Kenya. Without their support, I probably wouldn't be writing this paper, given the AC People's evil scheming as they sought to keep me off high school.

Most of the children the AC People target end up dead, settle down into lifelong menial work, or enter never-ending cycles of substance abuse, having never appreciated their mental greatness. Our prisons are some of the AC People's favourite terrestrial dustbins: they interfere with their targeted humans and end up consigning them to lengthy incarceration.

Regarding their interference with human minds, the AC People have used Quantum Entanglement and highly advanced AI to conquer the difficulty presented by distance. They've triumphed over space and time. I must state, however, that it's unclear how close their tech hardware is to Earth, or whether indeed bits of it might be right here on Earth.

With an entangled duplicate consciousness of a human mind, their systems control the victim's mind in real-time, or even faster by predicting the victim's thoughts and actions. The AC People's civilization-wide AI network detects activity on a targeted human mind right at the beginning of a thought cycle. It then alters that mind's state so that the thought cycle concludes per the network's evil plan, achieving higher processing speeds than those of an average human's conscious mind.

When you come across a fellow human for the first time, it's primarily a meeting of bodies, with your faces leading the interaction. But when the AC People encounter a human whom they hadn't observed lately, it's that human's mind and consciousness they would be beholding. Even if they end up controlling only 10 percent of this new victim's mind, they would've considerable control over his life.

CHAPTER 3

HOW THE AC PEOPLE CAUSE EVIL ON EARTH

“I would equate the AC People’s killing of humans to that of a man attacking a colony of rats, celebrating each rat that fell for his bait and mourning about those that survived his well-timed attack. Yet from the rats’ perspective, they would merely have been carrying on with their business of living. That pretty much sums up the cosmic story: each civilization is solidly embedded in its unique viewpoint. The same way an interaction between a lion and an antelope is dinner to the lion and death for the antelope, there can’t be a shared perspective among cosmic civilizations. It’s a jungle out there.”

The AC People's technology is permanently 'wired' into human minds, even though we mostly can't differentiate their input from our natural thoughts. They generate the mental activity they project onto human minds using advanced AI technology.

Their ecosystem of tech networks can interfere with a human in extreme ways, such as by making their victim to feel pain, to experience fear, or to disconnect from his or her surroundings, which could manifest as extreme confusion or insanity. Also, they can incline a human towards depression, 'fake joy', hysteria, hatred, or jealousy, among other mental states. They could introduce such cognitive states out of nothing, or intensify the mental conditions the victim is already in.

What I mean by 'fake joy' is the happiness or peace of mind the AC People's technology often causes in a victim's mind after a successful episode of deception, which leads the human to associate their misguided decision with the 'reward' of happiness they feel, making it less likely that they would change their minds.

But to ensure humans wouldn't suspect that they're being interfered with using externally generated stimuli, the AC People's technology calibrates its input to be nearly undetectable. They need to be stealthy because if you suspected that you're under the control of another person (even if domiciled on a different planet), that person would lose their grip on your mind. Although the AC People wouldn't leave you alone simply because you've become aware of their mental assault, you would've started your journey to mental freedom, unhindered creativity, and the discovery of the real you.

Their deception is therefore tailored depending on what a particular mind is inclined to fall for, while still owning the entire mental process. Those who would mistakenly believe they've got a certain disease are the unluckiest. The AC People always take advantage of such victims and make them experience the range of symptoms associated with the fake illness. You could jump from one doctor to the next with no verifiable disease being established.

Now that we're aware of the AC People's sustained attacks on human minds, I hope this paper's readers will pay closer attention to their changing mental states.

As a separate approach, the AC People project Augmented Reality (AR) and Virtual Reality (VR) content into human minds; this manifests as dreams if you're asleep. They keep their dreams mysterious, to ensure humans wouldn't suspect their night visions originate from fellow *cosmozens* living on another planet. This often necessitates follow-up interaction with the human once awake for their 'message' to hit home, although you would think you 'interpreted' the dream on your own. When their 'message' is urgent, they'll usually wake up the victim at the end of the dream and bother him until the 'message' clarifies.

Occasionally, they'll fail to jumble up their human-directed AR/VR content, ending up causing dreams that resemble our everyday video clips. I've been contemplating the many instances when this happened to me and I've arrived at one conclusion—these people know everything about our lives here on Earth:

Aided by their advanced artificial intelligence, the AC People know each of our languages, including the least important ones. They've detailed information all the way down to our building and facility maps. Take note of this: they've free access to the mind of any human who creates anything. Our vulnerability arises out of them boasting this limitless terrestrial knowledge, to the extent that they know more about us than we do.

To ensure cooperation, the AC People deceive humans that they're a benevolent force, a force for good. But had they been benevolent, they could help us transform our world into an Earthly paradise within three generations, in my estimation. Also, had they left us alone, we would probably be 2,000 years more advanced than we're today, noting that their human disruption project was operationalized before the Babylonian Empire days.

The other tactic the AC People have mastered is thought-train

disruption. They often disrupt human minds of interest by ‘downloading’ obsessive and intrusive thoughts, which can be difficult to mentally walk away from. It can feel like your mind is infected with a ‘cyclic virus’. The AC People love music (theirs and ours), and they frequently disrupt human minds by ‘playing’ the victim’s favourite song right into his or her mind. Depending on a victim’s personality, they could also cause mental disruption by ‘projecting’ disgusting images, persistent thoughts of having a serious illness, meaningless and unclear mind activity at night, or content that materializes as graphic nightmares.

Somewhat related to thought-train disruption is their ability to put a targeted human mind into an ‘accelerated mode’, which could feel like classic anxiety, only that if you contemplated the situation at hand, it would be clear that any risk it might pose does not match the chaos in your mind. Nevertheless, such mind interference can cause errors, mishaps, or even fatal accidents. When they focus on disrupting a human life, they’ll stop at nothing. They’ll go as far as weaponizing a victim’s closest relationships and misguiding them on matters like nutrition.

Yet the AC People couldn’t be as effective without having mastery in coordinating human minds. Picture this: they send customized AI-generated activity into two or more minds to bring them together (as if by happenstance) for evil activities like war and terrorism. In other situations, they interfere with humans to keep them apart or to bring about disagreements between them should they eventually meet.

Because witchcraft is fanned by jealousy, we could say that the AC People share ‘DNA’ with the humans who practise this evil. The AC People are deeply involved in witchcraft and related practices here on Earth: if you’ve attracted another human’s jealousy, they need to bring you down to reduce human prosperity. They’ll endeavour to control the victim’s mind for the jealous person’s ‘evil prayers’ to get answered, reinforcing such wicked practices among the vulnerable sections of our civilization.

Finally, the AC People are masters of disinformation, which they

use to suppress unity and advancement among humans. They deploy disinformation to bring war to relationships, ranging from marriages to international amity between nations. Despite social media's usefulness, platforms and users must not propagate false information (be it for fame or fortune). In extreme cases, it could cause the breakdown of the human society. On the scientific front, denial of proven information especially by 'influencers' can lead to prolonged pandemics and deteriorating global health:

The AC People are excited about diseases that could reduce or annihilate the human population. Because of its finality, suicide is one of their celebrated tools of evil. They alter the states of human minds planetwide to think of suicide 'favourably', as something one should resort to, ending up netting multitudes among those they've afflicted with mental illness. Worryingly, their suicide program is getting more effective since it's based on self-reinforcing machine learning; they're also reworking it to target teenagers more accurately.

THE THIRD WORLD WAR

Using means like those described above, the AC People identify suitable minds and interfere with them to cause everyday conflicts, humanity's deadliest accidents, world wars, and calamities like world poverty and pandemics. To illustrate, they shepherded the First World War (WW₁), the Spanish Flu, the Great Depression, and WW₂, during which period over 150 million humans lost their lives (out of a world population of 1.9 billion in 1920 and 2.3 billion in 1940). This was in reaction to our appreciation of the twin miracles of electricity and fossil fuels in the mid-1800s, after they had held humanity back from these breakthroughs for millennia.

After witnessing our traumatized civilization's reaction to their 1915–1945 project of evil, the AC People developed a decades-long plan to cause an apocalyptic, nuclear-powered WW₃ in 2020. It was to run in parallel with the Covid-19 pandemic, the same way WW₁ played out in

tandem with the Spanish Flu. To echo the existence of the most-evolved cosmic races, the AC People had planned to start building around their 'suns' some AI-managed little bubble 'planets', each of which could hold probably up to half a billion people in a perfect environment that would be natural-disaster proof. Although those satellite 'planets' would be equipped with advanced invisibility features, they feared detection by humans would still be easier, hence their motivation to annihilate our race or to at least throw us back into a radiation-ravaged stone age.

To set the stage for WW₃, the AC People had got humans parroting about such a war and how it would cause the end of the world, to make it seem like an inevitable occurrence. They had also planned the Covid-19 pandemic to give the impression that major pandemics 'naturally' happen every 100 years (the Spanish Flu had started in 1918). Yet they've been controlling people's minds to cause and spread diseases like HIV and Covid-19, including influencing how world leaders respond to these disasters.

The AC People's plan to cause WW₃ in 2020 was meticulously schemed. With the lessons learnt from WW₂, they looked forward to a more refined execution. From their perspective, WW₂ was a catastrophe of missed opportunities since they couldn't prolong the war or increase its destructive intensity. With our proliferation of dangerous weapons, they hoped for more. Shockingly, they expected to confuse sections of our population to 'embrace' the war as the long-awaited 'fulfilment' of prophecies, or the actualization of the many end-of-the-world predictions they've planted into human minds.

Unfortunately for them, I studied their 2020 WW₃ attempt for about three years and realized how I could thwart them. They got enraged. In a vivid dream, they showed me that some 'people' on Earth were watching me and I could get abducted. I simply told them via thought, "You know my address; I am waiting!" Because fear is one of their most effective tools, my stance threw those in command of their 'Human Project' into uncontrollable wrath.

In a later nightmare, I saw myself take charge of another person's car and drive it into an accident where I got badly hurt. This was them threatening me: that they intended to punish me for 'wrecking' their project. But once you understand an adversary, you become immune to their plots. Before WW2, they abducted whomever they targeted, mostly for continued research into the human mind, which enabled them to perfect their human-mind-control systems. But with our present-day near-real-time observation, their crafts land only at the wildest parts of our seas. They therefore can't abduct their victims, and this has only motivated them to sharpen their mind-control tactics.

Because of the complexity of their planning, I'm unable to lay out the details of their WW3 scheme in this document. But let's understand that we're dealing with a powerful and untiring enemy. We must focus our collective eye on them, band together as a united race and proactively keep frustrating them.

After the 2020 WW3 frustration, the AC People hurriedly moved on to another project, currently under execution. Though they initially meant to unsettle humankind and slow our Covid-19 recovery, they're getting increasingly hopeful that they could cause the nuclear-powered WW3 they couldn't have in 2020. They simply isolated and attacked the mind of one human (President Vladimir Putin), to start the chain reaction that's now causing loss of life, destruction of property, and the multiplication of misery around the world.

Their dream is to suck NATO-allied countries into a direct conflict with Russia. In preparation, they've affected our leaders' minds to embrace previously unheard-of nuclear sabre-rattling. But the warring parties need to appreciate that every human life is unique and precious. As they celebrate the spillage of 'enemy' blood on both sides of the Russia-Ukraine border, they could end up killing a special child; whatever challenges he or she would've grown up to address would then remain with us for millennia, perhaps hastening our civilization's demise. *Given our poverty, we shouldn't be killing off our only real asset: people.*

To keep us divided and fighting, the AC People depend heavily on our physical borders, and the non-physical ones like the exclusion zones created by religious, racial, and cultural delineations. Endeavours aimed at breaking apart or weakening these borders will meet their full opposition. Case in point: there're many borders in Africa that were arbitrarily drawn up during the colonial period, separating close-knit communities with international borders, which state armies are now prepared to defend with human blood. Besides serving as armed-conflict flash points, such borders restrict trade and the free movement of labour, playing an important role in the entrenchment of poverty. And the AC People can only smile in glee.

They also interfere with humans within a religion to make them believe they're the 'God-chosen' group and other forms of religiosity represent only plain defiance—that the adherents in those other religious-cultural groupings should be hated, looked down upon as losers, or be harmed physically. This has significantly contributed to our worrying religious divisions. Somewhere around the world, a religious-inspired conflict is always bubbling beneath the surface.

Whenever they break up a religion into two or more factions, they celebrate wildly. Such fragmentation allows them to increase disagreements within our civilization.

PICKING UP AFTER THEMSELVES: OUR THIRTY YEARS OF PAIN

To underscore the AC People's evil intentions, in reaction to the 30-year-long apocalyptic events they brought about between 1915 and 1945, they attempted to 'clean up after themselves'. They contacted some humans and delivered through them a stream of deception, which they later caused to be compiled into a book titled, '*HANDS The True Account – A Hypnotic Subject Reports on Outer Space*'. Because they wanted the book to be read only by certain influential persons, it didn't circulate widely. Below are the AC People's claims as published in the book, followed by my commentary in italics and brackets:

- ✦ That there're two intelligent civilizations at Alpha Centauri (AC): one made up of non-technological, dome-shaped telepathic members who are as large as a room, while the other comprises technologically advanced members. And further that it was members of the non-technological race who communicated with the human contactees via telepathy; no wonder they had kept referring to the technologically advanced race in the third person. *[The truth however is that the AC People are the only intelligent life at AC. We saw earlier how they nipped in the bud what would've become the second intelligent race. They came up with this fabulous telepathic civilization to deceive humans that any extraterrestrial mind communication emanating from AC comes from naturally telepathic beings, and we shouldn't worry because they're so different from humankind that they wouldn't be concerned about us. Additionally, we shouldn't aspire to communicate like them because telepathy is a natural thingy that we're not endowed with.]*
- ✦ That the human contactees were naturally telepathic and required to be under hypnosis to communicate with members of the non-technological civilization. *[This's not true: the entire correspondence was with the AC People and not with members of a non-technological telepathic race. Also, the AC People can mentally wire up with whichever human they target, but they didn't want humans establishing this, hence their deception that these were extraordinary humans operating under special conditions.]*
- ✦ That some members of the technologically advanced civilization had visited Earth during WW2. *[While this's true, their actual intention was to mislead that the technological civilization could contact humans only via physical visitation. But their deadliest interaction with us is directly into our minds.]*
- ✦ That humans were the most warlike civilization they had come across during their space travels. *[Here, they intended to spread the*

narrative that we're naturally warlike and no other civilization bears any responsibility for the apocalyptic events of WW1 and WW2.]

- ✦ That members of the technologically advanced race at AC live for about 120 years, and that the only life they had created was that of jellyfish. *[The idea was to deceive humanity that there's no close-by civilization with god-like capabilities. They hoped we would remain complacent.]*
- ✦ That members of the technological race at AC have several hearts each, their lungs function like our kidneys, and they're 8.5 feet tall and five times as strong as humans. *[The purpose of these lies was to 'illustrate' that the AC People are so different that they wouldn't harbour significant jealousy towards us. Their organs function just like a human's, while their bodies are smaller than ours.]*
- ✦ That members of the technological race at AC talk to humans only at night. *[This seems like a rare half-truth considering how they 'project' AR/VR content into human minds, as described earlier. However, their intention here was to divert attention from their more dangerous real-time mind control, which they execute while their victims are fully conscious.]*
- ✦ That the technological race at AC is also telepathic although they didn't have this capability before, and that they developed their telepathic skills by listening to music. *[The AC People have technologically aided mind-to-mind communication, resulting in a civilization-wide hive mind, which taken together would equate to telepathy. Nonetheless, their intention here was to deceive humankind that their 'telepathy' is not technology-based and that if we practised hard enough while listening to suitable music, we too would become telepathic.]*
- ✦ That the planet inhabited by the technological race at AC is packed

full of unique materials, without which humans will never become a spacefaring race. *[Once again, this's absolutely not true: the materials that have propelled the AC People into space are synthetic, repeatedly recycled, and include modified CO₂ as a key raw material.]*

- ✦ And finally, that the technological civilization at AC gets to know when humans take photos of the far side of our moon. *[First, this's an admission of the AC People's surveillance on humanity. Second, this and other similar narratives, including when delivered directly into our leaders' minds, are intended to discourage us away from space.]*

CHAPTER 4

SALVAGING OUR CIVILIZATION

“For humanity’s survival and prosperity, we must increase our capacity to police our space environs: Were we to put into one kitty our US\$2 trillion defence spending, we could explore, conquer, and hold our space environs, including Mars and the moon, both of which could be used as staging posts or as sites for human disruption technology. Miniaturized artifacts—some tiny enough to be invisible to the naked eye—could be deployed for surveillance, mind control, or to spread pathogens against which we would’ve no biological or biotechnological defence.”

OUR CRISIS OF LACK OF INTRA-CIVILIZATION LOVE

“Our money, in its various forms, attempts to grade people in terms of worthiness and worthlessness. It’s therefore a loud expression of poverty and scarcity. Were we to achieve civilization-wide perfect love, the result would be all-round prosperity and money would evolve to its extinction. This’s exactly what happened at Alpha Centauri millennia ago.”

Compared to other intelligent races, humans possess an obvious lack of intra-civilization love. Apart from the hard fact of the beings we’ve so far evolved into, coupled with mass deception and incitement by the AC People, the following are some additional contributing factors:

- ✦ The existence of distinct and racialized societies, that are separated by expansive and dangerous seas.
- ✦ The relatively delayed discovery of fossil fuels and electricity, which stifled transportation and telecommunication advancement for almost 2,000 years.
- ✦ The failure to appreciate the existence of a dangerous extra-terrestrial enemy. (Cosmic civilizations are never benevolent to one another; they vie for space and supremacy like hyenas fighting for a carcass in the African Savannah.)
- ✦ The seemingly intractable reality of our national borders, considered together with the exclusion zones created by religious, racial, and cultural territorialities.

We’re one with our planet, sharing not only her amazing biochemistry but also her unseen higher energies. Our collective consciousness is tied to the Earth’s higher energies. As we fight, our herd consciousness goes into turbulence, upsetting the Earth’s higher energies, causing our furious mother to rock and rumble; on top of that, our pollution is making her sweat, catch fire, and flood in her own tears out of sadness. Indeed, among the planets inhabited by intelligent beings across the cosmos, the

most pleasant are those populated by peaceful and loving races. This's what the AC People mean when they promise to 'punish' us through calamities.

Some calamities are purely natural, of course; they result from the Earth's continuing evolution, which ought to lead her to a more stable age. We must not interfere with her evolutionary journey through ceaseless quibbles and pollution. Otherwise, her ultimate state might be one where she would've lost more dry land to the oceans, while vast swaths of the remaining land would've been rendered inhabitable by extreme heat, evaporation, and an irreversibly disrupted climate.

Regarding lack of love-for-others, shouldn't we consider this a scandal? That humanity can have one set of engineers labouring to design a much-needed water supply project while another squad of engineers is blueprinting weapons that would reduce the project to rubble over some international, tribal, or clan disagreement. As one side of the border celebrates a successful strike, poor families on the opposite side mourn their dead and suffer from their wounds, even as they await additional deaths from cholera now that piped water would've become a pipe dream.

When we spread love, we foster peace. When you help someone, you're assisting yourself. If you buy thirty coffee cups monthly, take twenty-five instead and donate to help a needy child, especially to gain something they could never lose: education. The AC People drive our children to love violent video games, seeking to inspire the next generation of murderers. They might later take up arms as uniformed killers or street-based thugs. We must fight back by promoting shows which teach selfless love-for-others; for example, *Caught in Providence* and *Dhar Mann*, among other creations from around the world.

TRANSFORMING OUR CIVILIZATION

It's imperative that we make the connection between national borders and poverty. Guided by the mentality of scarcity, the better off tighten their borders to lock out poorer 'aliens'. This results in reduced prosperity and

worsening poverty all around. National borders and their corresponding currencies stifle trade and the flow of our civilization's most important resource: human capital. Further, borders form the basis of tariff and non-tariff barriers to trade as well as economic sanctions (which mostly hurt the hapless citizens of the undemocratic regimes to which they're targeted, even though such citizens are the rogue governments' frontline victims).

We produce enough to feed 10 billion people, but the hurt of hunger is humanity's most prevalent pain. The USA on its own wastes up to 40 percent of its produce, with borders lubricating the red tape that contributes to this situation. Manifestly, borders cancel out whatever intra-civilization love we would be trying to establish.

Then there're the countless instances where borders stunt individual human potentials: If an American tech entrepreneur will self-actualize only when he establishes a tech corporation in the 'Silicon Savannah' in Kenya, his potential will forever remain unrealized if the existing real and virtual borders remain insurmountable. And if an incredibly talented actress in India won't bring out her best before landing a role in Hollywood, we might never watch what would've been the world's best movie.

In those places where clannism and tribalism still rule the socio-political agenda, there now needs to be a leapfrogging into a paradigm where everyone would feel welcome, loved, and appreciated.

When the AC People dissolved their national borders and currencies and transitioned from political rulership to a global social administration, their civilization's economy tripled. Our global economy would balloon by a much larger margin if we disestablished our political borders and replaced their corresponding currencies with a one-world digital currency. NB: Social administration in this case refers to a technology-facilitated hyper-democracy where everyone directly has their say on societal issues, with no need for representation.

We're at war, and there're three fronts via which we can circle the enemy:

[1] We must accept that we're facing a formidable opponent who'll recede only when we're destroyed or completely triumphant. We ought to focus our intimidating 16 billion eyes on this foe, and this means letting everyone know about their existence. [2] Because this battlefield is a technological plain, we must redouble our efforts towards a technological transformation that leaves no human behind. [3] But the most effective means of assaulting the enemy is by purposefully cultivating intra-civilization love. The higher our love mountain grows, the harder it'll be for them to incite us to war against ourselves.

With educated children, our technological transmutation would build up on a firm foundation. One approach to improving access to education would be via the establishment of an online global school platform. This way, no child would need to repeat a step in their education ladder because they moved 200 kilometres from their original home.

And global standardization shouldn't stop at education: Let's get *all* traffic onto the right-hand side on roadways, paths, trails, and air and sea routes; let's *all* use the International System of Units; let's standardize manufacturing and even farm produce where possible. To tighten national borders, societies around the world prioritize their clan, national, and regional languages, but we now have the technology to quickly build a global human language incorporating structuring and words from tongues around the world, accompanied with a fun and easy-to-learn sign language component.

Contrasted with the other cosmic civilizations who still need to work, we're impacted by unspeakable work-related inefficiencies and under-employment. Then there're those classes of people out of whom we could get a lot more productivity, such as the following:

- ✦ In numberless places, women are discouraged and intimidated away from workplaces, despite constituting 50 percent of the potential workforce.
- ✦ With the conversion of prisons into education and work places,

inmates could receive an education while playing a notable role in our work culture, with their only punishment being controlled movement, which could be managed more humanely via presently available technology.

- ✦ Then we have our millions of mostly young, uniformed men in armed forces barracks, waiting to go shed blood in defence of national, tribal, and clan boundaries. In a world of collapsing borders, military infrastructure could be transformed into civilian development apparatus.

POLICING THE EARTH & OUR SPACE VICINITY

For humanity's survival and prosperity, we must increase our capacity to police our space environs, paying special attention to *all* approaching objects, even when they look like natural space debris or human-made things. *Miniaturized artifacts—some tiny enough to be invisible to the naked eye—could be deployed for surveillance, mind control, or to spread pathogens against which we would've no biological or biotechnological defence.*

And we should preside over our space vicinity as a united civilization, not as a space race between cosmonauts, astronauts, and taikonauts. Case in point: it's irresponsible to leave unexplored a close-by and tidally locked body such as our moon. Were we to put into one kitty our US\$2 trillion defence spending, we could explore, conquer, and hold our space environs, including Mars and the moon, both of which could be used as staging posts or as sites for human disruption technology.

Further, we must not allow the AC People to derail our space vicinity program. Under their mental influence, those responsible for our disjointed space programs have been focusing on faraway galaxies, while ignoring the apocalyptic danger we face right under our noses.

Finally, as long as the AC People possess more information about our planet than we do, we'll never be safe. We must therefore collaborate, with great love for one another, and satisfactorily conclude the exploration

of the Earth to the deepest reaches of the wildest sea. Also, we need to develop technology that could ‘see’ the land beneath our glaciers. *It’s important to understand that the AC People had free access to our planet when our ancestors would’ve thought of them as gods or angels.*

MIND & CONSCIOUSNESS SCIENCE

Comparing humanity with the advanced civilizations across the cosmos which are like ours, I can predict that the following six fields will form the pinnacle of human science (assuming we survive the ongoing war and evolve to race maturity):

- ✦ Functional mind and consciousness science.
- ✦ A mature and widely applied form of Quantum Science.
- ✦ The actualization of intelligent designer materials.
- ✦ Advanced genetics and related biotechnology, which will vanquish diseases of the flesh and debilitating conditions such as old age.
- ✦ Autonomous AI-powered work systems, which will be deployed to every work area, from the simplest factory or farm to the design and construction of gigantic cities.
- ✦ AI-guided astronomy, which will enable humanity to ‘see’ beyond the observable universe and to conquer both space and time.

Regarding mind and consciousness science, the widespread use of *mind-to-mind* correspondence will result in a civilization-wide *hive mind*, facilitating the management of the mental illnesses the AC People visit on humans. The *hive mind* will also stop human conflicts in their tracks, well before planning would’ve concluded within an originator’s mind.

Since the *hive mind* will contain all terrestrial knowledge, including the pacifying influence of our collective consciousness, it’ll act as a counsellor for individual minds. That way, if the AC People tried to

deceive a human into conflict or downloaded depressing, anxiety-causing, or schizophrenic mind activity, such pollution would dissolve into the all-knowing *hive mind*, which will function like a mind internet.

Most advanced civilizations use a permanently fitted (nearly invisible) *Special Eyewear* to facilitate *mind-to-mind* communication, automatic vision correction, and the actualization of a civilization-wide *hive mind*. This body-bound biotechnology also enables members of such races to see things that would otherwise have been invisible and to smell and hear beyond their natural sensing range.

In the case of a physical alien attack, where humanly invisible robots could be deployed to kill a large part of the enemy civilization's populace or to spread bio-engineered pathogens, anyone spotting a suitably designed *Special Eyewear* would be a soldier for the targeted civilization. They could see the minuscule robots and warn people within a second via the *hive mind*, to access the nearest secure facility. The *Special Eyewear* begins its technological evolution as a humble pair of AR glasses.

We're vulnerable to the AC People's evil designs because they're a lot older than us as a civilization. They've travelled the very road we're trudging on. There was a time, many millennia ago, when they were at the same point we find ourselves today. Therefore, they know where we're headed on our science and technology journey; they've devised a well-thought-out derailment plan. Besides meaningful global unity, the development that would cause them the most anxiety would be our advancement in the fields of mind and consciousness science and the widespread adoption of body-bound biotechnology.

The AC People are pressuring humans at a global scale towards impenetrable personal privacy, as they seek to suppress gravitation towards mind-to-mind correspondence and a civilization-wide hive mind (without which our future generations wouldn't be safe from their evil schemes). Yet they understand from their technological transformation that the transition from hard-copy letters, to emails, to social media's hyper-connectivity, to the upcoming digitized and

publicly accessible asset management, represents a gradual erosion of personal privacy for the greater good of society. Impenetrable privacy ought to be between us and them, not among ourselves. Instead of ignoring the dangers of extreme privacy within a civilization, we should address the problem of corrupt governments and big tech misusing private data.

Evidently, we're in this strange machine gun verses water gun war, where the stronger party can influence the underdog to lay down its water gun and enter the war field bearing no weapons.

PARADICITY: THE CABLELESS SUPER-ELECTRICITY

One development that sets apart an advanced cosmic civilization from a juvenile one is the latter's expansive engineering systems, such as our power infrastructure, sewage treatment plants, and water distribution systems. As a civilization advances, services progressively become localized to individual building units, while the moving parts within machines and work systems keep decreasing towards zero.

Regarding electricity, the ultimate development goes well beyond the powering of individual buildings; instead, a form of cableless super-electricity is harnessed and consumed by individual devices and appliances, without the danger cables would pose. For the rest of this paper, I've referred to this safer, cheaper, and cableless super-electricity as *paradicity*—I blended the term from 'paradise electricity'.

Paradicity is produced from cosmic radiation, which can be harnessed around the universe, even at its darkest reaches. Stellar radiation (for example solar energy) can be considered part of cosmic radiation. But unlike our present-day oversized solar panels, the high-tech components that exploit the broadest range of cosmic radiation and other ambient energies can be tiny, sometimes small enough to be invisible to the unaided eye. And because those components can produce *paradicity* from invisible radiation, they function just as well in the dark as they would on a bright sunny day.

The key to lighting cosmic civilizations to paradise status using cosmic radiation lies in the advancement of designer materials, which sometimes are advanced enough to be functionally intelligent. Apart from aiding the harnessing of *paradicity*, these materials enable its super-efficient storage even in wearable tech and miniaturized devices. Such system or device redundancy renders *paradicity* available to power equipment of any size, including interstellar spacecraft.

As our innovators make progress with the high-tech synthetic materials necessary to harness the broadest range of cosmic radiation, they must also address miniaturization if many of *paradicity*'s use cases are to be realized. Also, for humans to see the complete range of 'paradise light', a variant of the *Special Eyewear* described earlier, which will facilitate augmented vision, will need to near maturity.

The examples below illustrate what mature *paradicity* usage would look like, although its application scenarios would be numberless. It'll eventually supersede electricity as we know it today:

- ✦ Standalone taps (or faucets) using *paradicity* to: [1] condense water from the atmosphere, [2] warm up or cool down the water to the desired temperature, and [3] impact some AR hue to the water to indicate its temperature or the presence of micro-impurities. In the next phase of humanity's advancement, such taps and other *paradicity*-powered devices would be operated via thought.
- ✦ Tech wearables and skin-inserted microtechnology that won't suffer low-charge downtimes. They could be used for personal health and finance management and for biotechnological communication.
- ✦ Plugless transport artefacts and other mobile things that will emerge from our global transformation, which won't need to be hooked into a socket.
- ✦ Outdoor and indoor lighting based on glowing surfaces, as opposed to our present-day secondary light sources such as bulbs and tubes.

The surfaces will be made of special materials that glow magnificently when exposed to cosmic radiation. Like in the other advanced civilizations, this light will look like a coating on these advanced materials. From sidewalks and roadways, internal and external walls of buildings, to street works and paved urban riverbanks, every material will spectacularly shine off its unique kind of light, announcing humanity's science and technology maturity even to those watching us from space.

- ✦ Interstellar-capable crafts with no engine or moving parts. Their motion will be controlled by altering the field *paradicity* creates around them. For comparison, the motion of our airplanes depends on the field air forms around them, hence the occasional bumpy ride when this field falls out of perfection.

As I noted earlier, the AC People fought humanity for almost 2,000 years to keep us from understanding electricity and fossil fuels. No other reason stopped humankind from comprehending and utilizing electricity by the tail end of the Roman Empire era. Besides 'closing our brains' to the gold that's flowing electricity, the AC people troubled the Roman Empire with endless rebellions, so it couldn't put most of the known world under a unified governmental setup, after which they ushered humanity into the Dark Ages.

The great advances in magnetism and electricity in the late 1800s, specifically the alternating current variant, led to a conflict between the AC People and Nikola Tesla that's widely recognized in their civilization. They worked to confuse and 'separate him from money' so his transformational ideas couldn't get actualized. He was one of their greatest human adversaries, although he was unaware of his superhuman foe. Under different circumstances, he could've changed the world.

And the AC People are adopting a similar approach to *paradicity*, hoping to postpone its actualization forever. They're involved in vicious mental fights with human inventors and scientists. They seek to lead

them astray. Though they don't use money, they recognize its importance in our civilization and aim to distance significant human ideas from potential funding sources.

Now that we're aware of the AC People's wicked tactics, are we more likely to succeed with paradicity or will they fight our researchers for another block of 2,000 years? The challenge with paradicity is the need to develop presently unknown materials. But if we pulled together, we could triumph in the foreseeable future; otherwise, it's possible that humanity will never behold 'paradise light'.

THE AC PEOPLE'S ROLE IN OUR CLIMATE CONUNDRUM

Humanity is in the trenches, fighting to undo the damage wrought by the ongoing use and abuse of fossil fuels and deforestation, in the context of a population explosion. Meanwhile, the AC People are creating mass deception, confusion, irrationality, and hysteria, turning our first attempt at global climate management into a real head-scratcher.

Yet our budding technological transformation would be meaningless if we couldn't employ it in the monitoring and management of Earth's physical environment. The older cosmic civilizations repeatedly reverse what would've been apocalyptic sweltering periods and ice-age-style global coolings. Their technological advancement can protect them from any natural disaster other than the pulverization of their planets into rock fragments. With certain types of global warming, for example, they could safely modify their water to reduce its evaporation rate.

Earth's climate has been changing for ages and epochs, smoothly and over lengthy periods of time—*that's the definition of climate change*. On the contrary, humanity's emission of heat-trapping gases, coupled with the geo-pollution which doesn't cause global warming, started around the turn of the 20th Century, although most of the assault on our planet has happened within the last eighty years. That's an immeasurably tiny period in matters climate change. Never before has the Earth's inhabitants caused such a steep derangement to its physical environment. *That's not*

climate change: it's climate disruption, an artificial overlay onto Earth's natural climate change. We've caused it, and we must undo it.

The AC People are altering the states of human minds to consider the ongoing climate disruption a non-issue. In the meantime, the global heating caused by higher concentrations of carbon dioxide (CO₂) and the other non-condensable greenhouse gases has caused a spike in atmospheric water vapour, due to increased evaporation and because warmer air can hold more water vapour. Although water vapour doesn't control the Earth's temperature, it's responsible for over 50 percent of contemporary global warming. Besides, increased atmospheric water vapour intensifies weather events, pushing hurricanes and winter storms into deadlier categories and turning what would've been mere breezes into power-line-downing gusts, resulting in more destruction, misery, and deaths.

Additionally, global warming is scorching and baking semi-arid regions around the world. In the zone immediately south of the Sahara Desert, it has left in its wake strewn skeletons of entire animal herds and brought resource-related conflicts to virtually every country in the region, from Mali in the west to Somalia in the East.

But our climate disruption is a mere symptom of two greater cancers: pollution and the destruction of the Earth's ecosystems, both of which are causing disease and worsening poverty. According to the World Health Organization, nearly the entire global population breathes air that exceeds WHO guidelines, with low-income countries suffering the highest exposures. Around 2.4 billion people are exposed to dangerous levels of household air pollution while using open fires, kerosene-fuelled stoves, coal, and biomass. Taken together, household and ambient air pollution are associated with 7 million premature deaths annually.

Advanced civilizations live in domesticated habitats that are isolated from the rest of their planets. But humanity will probably live in a shared nature for the next 1,000 years: As we throw plastic bags into rivers entrapping fish larvae, we'll inadvertently ensnare ourselves; as we undertake uninformed farming practices, our shared nature will

pay the price.

When the Earth is contrasted with most other inhabited planets, it's a water-world where seas take up 70 percent of the surface area. What would've been modest warming on other planets can cause dramatic spikes in water vapour here on Earth, heating up many regions beyond the thermal comfort zone. Untamed global warming could melt most glaciers and cause steep sea-level rises, resulting in the oceans occupying even more dry land, which would fragment the human society further. Before sea levels rose significantly, Alaska would've had a land border with present-day Russia, while the Caribbean Islands would've formed a land bridge between Florida and Venezuela (the islands we see today were the land bridge's elevated grounds).

Apart from transitioning the human energy scene from fossil-fuel dependency to renewables, aggressive reforestation must play a considerable role in reversing our climate disruption. Many mature trees weigh between one and five tonnes and comprise up to 50 percent water. Besides acting as carbon sinks, trees are efficient 'water sinks': reforestation could help our civilization reclaim more land from the oceans.

The higher concentration of CO₂ has fertilized vegetation planet-wide and caused some greening of the Earth, as if nature is helping us reduce aerial CO₂. But the noted greening faces two limitations—lack of adequate soil nutrients and the sheer dryness of the soil in many parts of the world, which has been aggravated by global warming. Regarding taking water to the driest regions, my vision is as follows:

As our technological transformation progresses, small, standalone, paradicity-powered devices that will practically condense water from the atmosphere shall arise. Recycled synthetic materials will be used to make their components, potentially with captured CO₂ as one input. These devices will be installed everywhere water will be needed, from kitchens, washrooms, gardens, greenhouses, to arid and wildfire-threatened areas. As a result, water piping will become obsolete,

drought will cease to exist, wildfires will be contained, and more water will be retained on dry land, promoting vegetation growth and reducing sea levels.

None of us alive today was involved in the discovery of fossil fuels and the attendant extraction, refining, and consumption processes. Our forefathers couldn't have understood what they were about to bequeath their grandchildren and future generations. As our situation will deteriorate before improving, we must act as a united race and develop a new socio-economic and political model that handles climate change through mitigation and adaptation measures.

To address our current climate disruption and whatever future climate change nature might throw our way, we need a different world order. This reimagined global configuration should contrast with our present-day socio-political setup, where our leaders' key climate-change-mitigation objective is to ensure every habitable region of the Earth remains so forever. For them, it's all about the integrity of political borders, which must not be breached by the so-called 'climate-change refugees'. Yet even a mildly warmer climate could open previously uninhabitable regions in the north; in the future, a cooling climate might turn entire regions in the south into habitable lands, though they can only be considered 'badlands' today. And we must share the resources of our only planet like siblings.

Finally, transitioning from fossil fuels to a modern energy economy, even if global warming wasn't in play, is a herculean project, the most far-reaching program we would've commissioned as a civilization. That the climate disruption we've caused is giving us the impetus to implement this project is positive. Once our project is complete, the new clean-energy economy will be a multi-trillion-dollar business opportunity.

Despite their reliance on fossil fuels, countries like Russia, UAE, Qatar, Kuwait, Iran, Iraq, Saudi Arabia, Nigeria, and Venezuela should consider the benefits of the new clean-energy economy; otherwise

they might be left behind, leading to the destabilization of their societies. Every advanced civilization across the universe has made this transition: our Earthly paradise won't be lit with sooty kerosine lamps, whose genius invention is the wick.

CHAPTER 5

THE CASE FOR A GLOBAL SOCIAL BUSINESS

“The global social business would essentially be a high-tech business ecosystem from which users and other participants would benefit financially while playing an important role in uniting humanity, spurring global transformation, and helping pull billions out of poverty. It would be a compelling means of immortalizing this paper’s knowledge, consistently reminding humankind of the existence of the AC People and our susceptibility to their wicked schemes. Because they’re using highly advanced AI and mind science to control humans planet-wide, they’re capable of stopping every of our potentially transformative endeavours. We must resist them with everything at our disposal.”

Although this paper will assuage the hunger of those who always needed to place our civilization's existence in a cosmic context, my aim was to get humankind to understand the danger we face from Alpha Centauri. Unfortunately, merely appreciating the peril lurking in our space vicinity won't save us from the AC People's incessant evil schemes. You must play your part to secure our civilization and to transform it to a level above the AC People's reach. But in our individual capacities, or even when programming through our hundreds of disjointed governments, we could achieve only that much.

In recognition of the foregoing, I've conceived what I hope will grow into a truly global social business. It would essentially be a high-tech business ecosystem from which users and other participants would benefit financially while playing an important role in uniting humanity, spurring global transformation, and helping pull billions out of poverty.

The AC People are fighting frantically to suppress the circulation of this paper—they're mentally pushing its readers to forget its contents, so it might never affect our civilization positively. The global social business I'm proposing would be a compelling means of immortalizing this paper's knowledge. It would consistently remind humankind of the existence of the AC People and our susceptibility to their wicked schemes. Because they're using highly advanced AI and mind science to control humans planet-wide, they're capable of stopping every of our potentially transformative endeavours. *We must resist them with everything at our disposal.*

It's impossible to undertake truly transformative global projects without knowledge of the AC People's evil ways. Having understood their wicked motives and how to withstand their manipulative designs, for whatever time I'll remain on Earth, I look forward to taking part in the entrenchment of this global social business, hoping it'll become an everlasting entity. But the social business will reach a global scale only if most humans understand this paper's message. And hence the need to pass its knowledge around.

From Ancient Egypt, the Babylonian Empire, and the Greek Civilization, to the Roman Empire, the AC People have broken up governmental setups that would've served as a catalyst for a global coming together. Presently, the USA and the EU are their main targets. Their purpose is to maintain our civilization under uninterrupted chaos, to ensure we don't give our scientific advancement undivided attention.

For further information on the global social business including its unique white paper, please visit www.worldNXXT.com

CHAPTER 6

CONCLUDING REMARKS

“Without the AC People’s evil scheming, we could’ve achieved a lot more. For illustration, had humanity discovered electricity 2,000 years ago, our generation would’ve been born into a terrestrial paradise. They’ve unceasingly nudged our minds to destroy what we’ve struggled so much to build, sometimes making us believe it’s alright to test new weapons on our human ‘enemies’. It’s incredibly easy to destroy an entire civilization and its valued artefacts; on the other hand, planning, designing, and building a simple elementary school is an expensive and time-consuming undertaking. A fellow human can’t be your enemy. It’s our real ENEMY who would make us think along such lines!”

Are you ready for the AC People's very first interaction after reading this paper? They're most likely going to alter the state of your mind to 'think' they don't exist. They'll try to convince you that the atrocities detailed in this publication happened merely out of the 'warlike' nature of humanity; that they played no role in actualizing that brutality. *Imagine someone who intends to kill you having the capability to confuse you that their latest attempt was not a thing, yet they would be planning their next try, which might turn out successful.*

Without the AC People's evil scheming, we could've achieved a lot more. For illustration, had humanity discovered electricity 2,000 years ago, our generation would've been born into a terrestrial paradise. They've unceasingly nudged our minds to destroy what we've struggled so much to build, sometimes making us believe it's alright to test new weapons on our human 'enemies'. It's incredibly easy to destroy an entire civilization and its valued artefacts; on the other hand, planning, designing, and building a simple elementary school is an expensive and time-consuming undertaking. *A fellow human can't be your enemy. It's our real ENEMY who would make us think along such lines!*

Neither the blood of a Russian nor a Ukrainian soldier should be spilled in the defence of a border that separates human brothers and sisters. We ought to suspend all fighting and focus on building a space-oriented *Earth Force*, bearing suitable arms for the defence of our planet, the most important being advanced technology. In 2022, humanity spent US\$2 trillion trying to annihilate itself. With this mindboggling sum, we could've revamped the International Space Station into a human defence infrastructure and fed our starving children around the world, perhaps rescuing a few 'Albert Einsteins' and 'Nikola Teslas'.

Anytime the AC People set up a trap and send humans on killing missions, they simultaneously tilt the involved human minds to feel that they're addressing a terminal threat, after which there would be peace. But the truth is, the AC People's technology creates and downloads into human minds narratives that are intended to maintain humanity in

never-ending conflicts.

Without intra-civilization love, eliminating your ‘enemy’ can seem like the easier thing to do, as opposed to taking your dispute to a negotiating table. Since it’ll take time to heal our multiple wounds and to cultivate global love, a reversal of perspectives might be what takes warring parties to ‘alternative dispute resolution’, whereby you would wear the shoes of your ‘enemy’ to gain a complete picture of your shared dispute. Although global peace is not all we need, it can be the foundation on which a technology-led transformation changes humanity for good.

I’ve fought the AC People for decades, but there’s only so much one human can achieve against an entire civilization, particularly one that’s using highly advanced artificial intelligence to control human minds to our collective detriment. I therefore implore you not to succumb to their mental machinations, but to stand up for our civilization:

[1] Remain updated on the latest happenings regarding the global social business (visit its [website](#) often; don’t wait for others to act but be proactive in helping materially, by volunteering, and with suggestions).

[2] Spread the word about this publication; on its [website](#), you’ll find links via which you could donate to aid its circulation and translation.

Finally, I request the present and future generations to protect the global social business from the AC People: they’ll try to use influential humans and thieves to cannibalize it.

It’s war!



September 2023 | Ontario, Canada

Joseph Kuria, a fellow human who loves you very much!

APPENDIX

HOW THE AC PEOPLE LIVE

“The two planets the AC People inhabit are dual-natured: they’ve both domesticated and undomesticated nature. Their domesticated nature is contained within gigantic cities, some as large as Australia, with roofs that would be too high for a human to perceive clearly, yet they’ve no supporting pillars. The megacity’s ‘walls’ and ‘floor’, both as thick as the width of a soccer field, ensure nothing from the undomesticated nature accesses the megacity. The domesticated nature has features resembling brooks, ponds, recreation parks, rolling hills, ski resorts, and little deserts. But in fact, none of them is natural; all are immaculately crafted and perfectly located, surpassing our understanding of idyllic. The absolute absence of danger is one of the megacities’ most striking features.”

DUAL-NATURED PLANETS

The two planets the AC People inhabit are dual-natured: they've both domesticated and undomesticated nature. To them, we live outside, with our shared nature having no defence against our prevalent pollution. Their domesticated nature is an artificially constructed ecosystem that responds to the AC People's every wish. But since it harbours neither animals nor insects, the roles insects like bees would've played are facilitated via technology.

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Intelligent climatic systems manage conditions across the megacities, as wished by the AC People. Winds flow only as programmed, typically as a mild breeze. Temperatures vary slightly but remain within the AC People's thermal comfort zone, except for the *hotzone* and the *winterland*. When they're contemplating the weather, they would be referring to the 'weather schedule' as opposed to the 'weather forecast'. The undomesticated nature's night-and-day cycle has no effect within the megacity: The climatic systems manage periodic variations according to the megacity's crowd-sourced program.

Perhaps because they're emotionless and they live in megacities with artificially controlled climatic conditions, the AC People hardly wear clothes.

One of the most wonderful things about the megacities is their lighting; darkness is an unknown inconvenience. As cosmic radiation hits

their materials' special surfaces, the materials light up magnificently. Each material gives off a different intensity and quality of light, but in all cases, the light looks like a solid coating on the materials. Even when a material is under water, say the perfectly carved riverbed of a gently flowing brook, they light up through the water most spectacularly.

The AC People's megacities weren't built using naturally occurring materials. They form materials and valuable components via a 100 percent recycle program, which could be complimented only by creating materials from ambient energy—they've not mined for natural resources in millennia. Their designer materials possess only their intended properties. They've some 'rods' that are invisibly thin, yet they're as strong as a thick steel beam. To a human, the AC People's most popular materials look like coloured 'solid light'. Be they gaseous, liquid, or solid, the materials light up brilliantly as they interact with cosmic radiation.

WATER AND FOOD

The AC People use a modified form of water that's denser than our water. I've been thinking of it as dense water, or *d-water*. They consider *d-water* safer than our water because it doesn't dissolve indiscriminately. Unlike our ocean-bound water, *d-water's* main reservoir is the domesticated nature's atmosphere, from where it's condensed using small stand-alone devices (think of these as autonomous taps or faucets). Since *d-water* is consumed at the source, the megacities don't have water piping systems.

Inside their washrooms, 'taps' work via thought, as *d-water* sparkles with colour, its different tints showing how warm it is or if it carries micro-impurities. Their waste management is simple and impressive: their 'water closets' process waste on the spot, vaporizing liquids into *d-water* while the remaining fertilizing matter is recycled back into the domesticated nature's ecosystem. Consequently, there's no sewerage system in the megacities.

The AC People's food synthesizing facilities are an amazing scene

where food grows on ‘shelving’ that’s as high as the eye can see. The food facilities are immersed in striking light that manages the development of the ‘plants’. But these aren’t plants in the sense of terrestrial plants—they consist mostly of the part that would’ve been edible to humans, like growing mango fruits without the tree. The raw materials that provide their ‘animal proteins’ grow just like the other ‘plants’.

THE CONQUEST OF THE AC PEOPLE’S SECOND PLANET

The AC People’s conquest of their neighbouring planet is an important part of their history and culture. It forced an industrial leap, whose most important result is the fully enclosed megacities, which became necessary because of the second planet’s wild weather swings. As these megacities proved successful on the second planet, the AC People transferred what was space technology back to their home planet, where they organized the remaining population into seven megacities. Also, the conquest resulted in a doubling of their population size.

Graphic memories are preserved in their civilization-wide *hive mind* of a multitude of robotic beings and their automated work systems taking to the air, occupying the entire visible sky, headed for the second planet. The AC People had already stopped working or even approaching a work zone; therefore, none of them accompanied the robotic beings. Additional memories show the robotic beings and their automated systems hard at work at one of the second planet’s under-construction megacities; some hovered about ten kilometres above, while others worked about a kilometre below the ground. And they hadn’t brought any materials from the home planet; they ‘created’ them *in situ* from energy and aerial CO₂, which was abundant on the second planet.

TRANSPORTATION

Artefacts as dangerous as our freewheeling automobiles can’t exist within a civilization that’s determined to facilitate everlasting life for its members.

Within a megacity, movement happens incredibly slowly when

contrasted with mobility here on Earth. The movement takes place via the horizontal or vertical translocation of multi-use artefacts that correspond to our buildings or streets. The artefacts don't grind along unsightly rails like our trains: they 'float' some distance from their base, which is used for other purposes the rest of the time. In the case of the artefacts that correspond to our streets, a section of the 'pavement' lifts off and gets into some slow motion, sometimes snail-paced enough to be unnoticeable.

Transportation between the megacities is achieved via the use of pilotless interstellar spacecraft of varying sizes. The crafts take off from any 'pavement' at a dizzying spinning speed and 'cut' right through the megacity's roof like a dinner plate disappearing past a water surface. Amazingly, the roof instantly repairs itself, preventing the flow of gases between the domesticated and undomesticated worlds. The megacities' roofs are made from a material that would repel any unprogrammed projectiles before their significant approach, even objects the size of our moon. Though nearly invisible, the megacities' roofing material is one of the strongest substances in the cosmos.

Spacecraft trips between the megacities take several Earth seconds. The crafts have no engine or moving parts—their motion is controlled by altering the field *paradicity* envelopes them in.

EMOTIONLESS EXISTENCE

In terms of body language, particularly regarding the correspondence you would expect through eye contact, the AC People look strange, as if half-dead. This's because they don't have emotions like we do, resulting in a great dissimilarity between their mannerisms and ours. They don't know sadness, fear, anger, surprise, disgust, and other related emotions.

As a civilization evolves, it gradually sheds emotions, but the AC People have matured into an extreme form of emotionlessness (this's another contributing factor to their brutality towards humanity). If, hypothetically, one of them strayed into the undomesticated nature and came across a dangerous animal, he wouldn't kill it because it surprised him,

he feared it, or it smelled disgusting. He would neutralize it because the *knowledge* he has shows it poses danger. But since his reactions aren't based on emotions, he probably wouldn't hurt the animal.

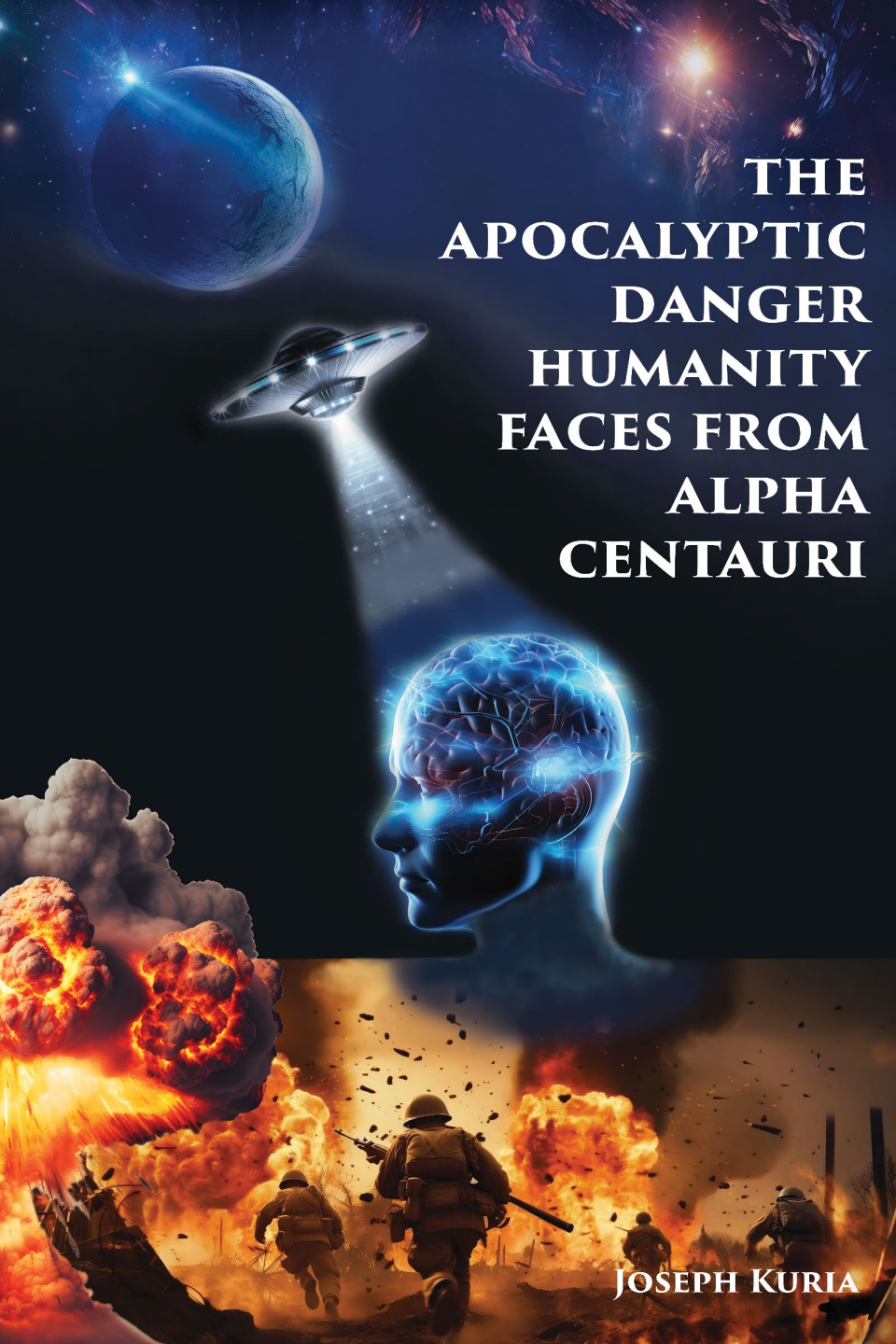
For context, every cosmic civilization started its evolutionary journey at the outer fringes of an animal kingdom, with its members being the preeminent animal on the planet. In our civilization's case—without disgust, our ancestors would've interacted unhealthily with poop; without fear, they would've sauntered into a lions' den; without sadness, they would've killed each other to race annihilation; without anger, they wouldn't have comprehended the concept of fairness; and without happiness, they couldn't pick out helpful people from a crowd. In short, without emotions, our race wouldn't have survived.

Even at our current stage of evolution, our live, work, and play experience is premised on emotions. Many of our societal transgressions and diseases result from the weaknesses imparted to us by this highly emotional existence. And since emotionality and divergence from social expectations don't go hand in hand, our respective potentials are held back by herd mentality, with our societies displaying a higher degree of functional creativity as they become freer.

WORK

Work as we know it here on Earth is an unknown concept across the AC People's civilization:

Work-related knowledge is integrated into the megacities' automated systems in its ultimate form (beyond possible improvement). The AC People don't need to 'learn up' such knowledge into their minds. Also, the automated systems and the robotic beings incorporate robust capability for self-maintenance. The AC People need only to express their wishes, usually via crowd thought, for a work assignment to be completed. Notably, many of the activities we consider work are integrated functions throughout the AC People's civilization; for example, places clean and sanitize themselves as programmed.



**THE
APOCALYPTIC
DANGER
HUMANITY
FACES FROM
ALPHA
CENTAURI**

JOSEPH KURIA